







Recreation?

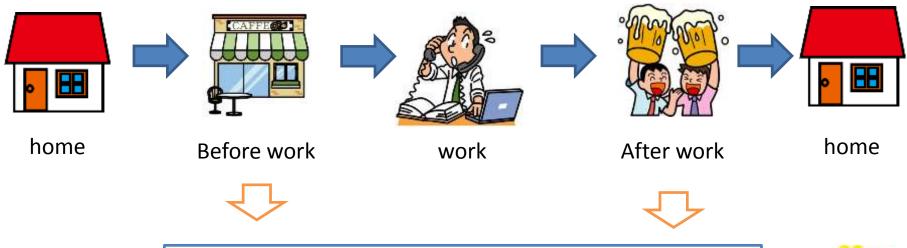
TITech(A)

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Background

 Recently, activities before and after work draws people's attention in Japan.





Activities before and after work contribute to worker's happiness and economic effect.



Example

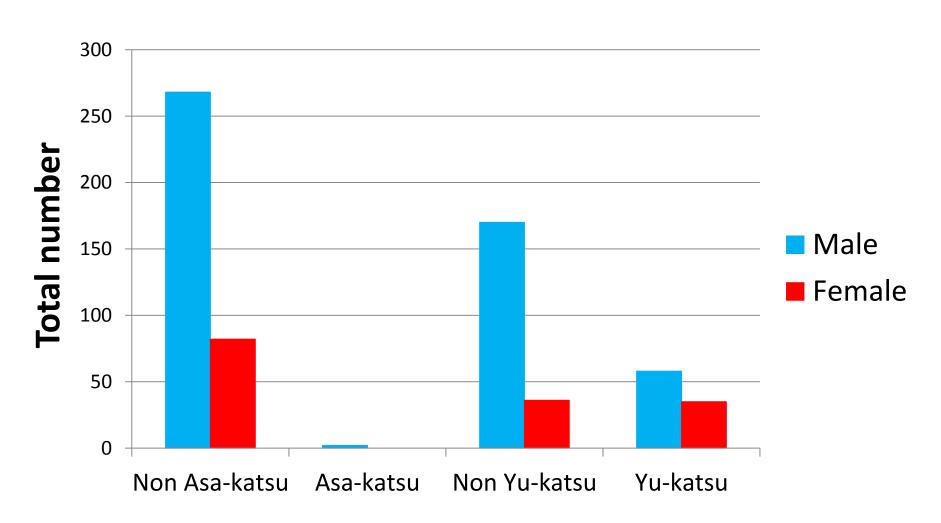
- Japanese government recommends activities before and after work.
- Some companies cooperate it.
- These activities are called "あさ活(asa-katsu)" and "ゆう活(yu-katsu)" respectively.



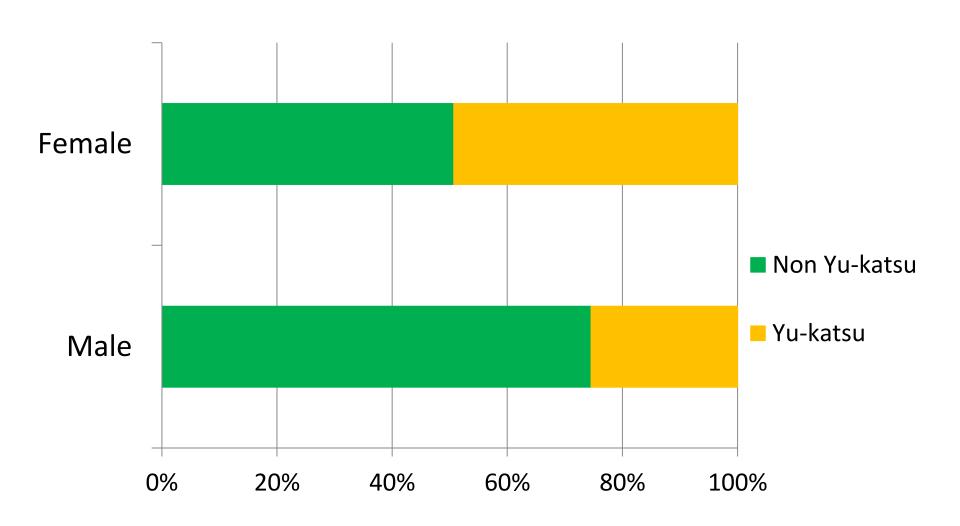


http://www.mhlw.go.jp/seisakunitsuite/bunya/koyou_roudou/roudoukijun/summer/
(in Japanese)

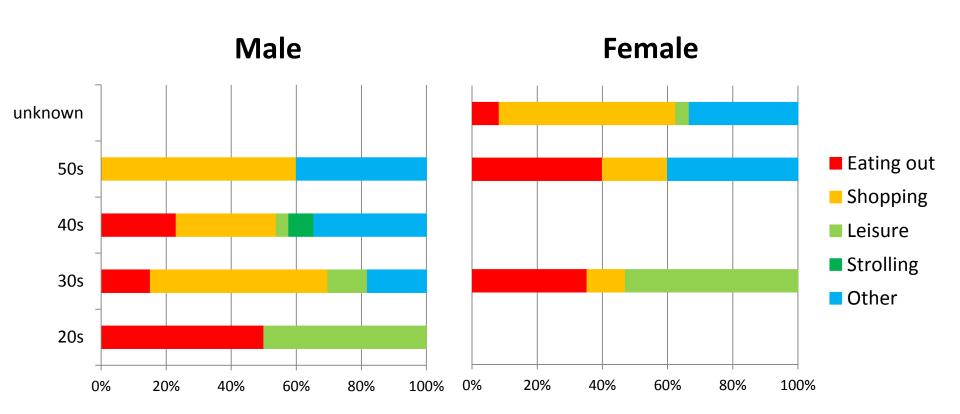
Present state of "Asa-katsu" & "Yu-katsu"



Gender Difference in "Yu-katsu"



Generation Difference in "Yu-katsu"



Model Structure

$$U_{\text{yu-katsu}} = V_1 + \varepsilon_1 = \beta_{\text{yu-katsu}} + \sum_k \beta_k x_k + \varepsilon_1$$

 $U_{\text{non}} = V_2 + \varepsilon_2 = \varepsilon_2$

- Candidates of explained variables x_k
 - Closing time
 - Dummy variable of sex
 - Dummy variable of age
 - Dummy variable of day of the week
 - Commuting time
 - > Travel mode
 - Land price of participants' home

yu-katsu non yu-katsu

 We focus on the existence of Yu-katsu, so we use BLM.

It may distinguish whether participants are rich or not, and the place is urban or rural.

Model Structure

$$U_{\text{yu-katsu}} = V_1 + \varepsilon_1 = \beta_{\text{yu-katsu}} + \sum_k \beta_k x_k + \varepsilon_1$$

 $U_{\text{non}} = V_2 + \varepsilon_2 = \varepsilon_2$

- Candidates of explained variables x_k
 - ➤ Closing time → Average Closing Time
 - → Overtime = Closing Time Average Closing Time
 - > Dummy variable of sex
 - > Dummy variable of age
 - Dummy variable of day of the week
 - > Commuting time
 - Travel mode
 - → Land price of participants' home

non yu-katsu

yu-katsu

Result

$$\begin{split} &U_{\text{yu-katsu}} \\ &= \text{ASC}_{\text{Yu-katsu}} + \beta_{\text{Overtime}} x_{\text{Overtime}} + \beta_{\text{AverageCloseTime}} x_{\text{AverageCloseTime}} \\ &+ \beta_{\text{Weekend}} x_{\text{Weekend}} + \varepsilon_1 \end{split}$$

 ε₂ 	Value	t-test
$eta_{ m Overtime}$	-0.148	-2.57
$eta_{AverageCloseTime}$	-0.298	-3.97
$eta_{Weekend}$	0.517	2.25
$_$ ASC $_{Yu-katsu}$	5.45	3.89

Over Time : Closing Time – Average Closing Time

Average Closing Time: The average of closing time of each person

Weekend: 1 if the day is Friday or Saturday, otherwise 0

ASC: Alternative Specific Constant

Result

$$\begin{split} &U_{\text{yu-katsu}} \\ &= \text{ASC}_{\text{Yu-katsu}} + \beta_{\text{Overtime}} x_{\text{Overtime}} + \beta_{\text{AverageCloseTime}} x_{\text{AverageCloseTime}} \\ &+ \beta_{\text{Weekend}} x_{\text{Weekend}} + \varepsilon_1 \end{split}$$

Name	Value	t-test
$eta_{ m Overtime}$	-0.148	-2.57
$eta_{AverageCloseTime}$	-0.298	-3.97
$eta_{ m Weekend}$	0.517	2.25
$ASC_{Yu-katsu}$	5.45	3.89

If over time is smaller, people tend to do Yu-katsu.

If Average Closing Time is earlier, people tend to do Yu-katsu.

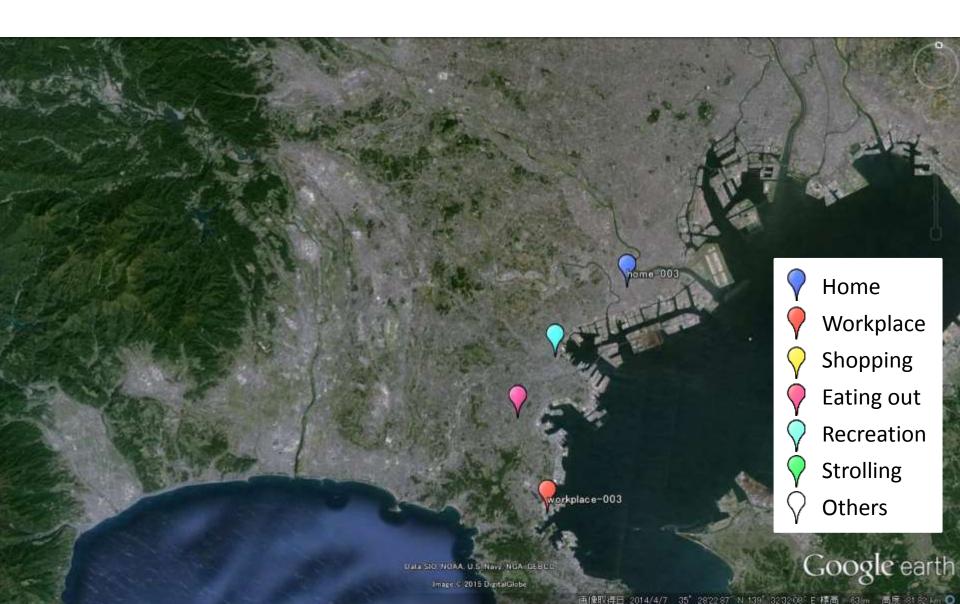
If the day is Friday or Saturday, people tend to do Yu-katsu.

About Location

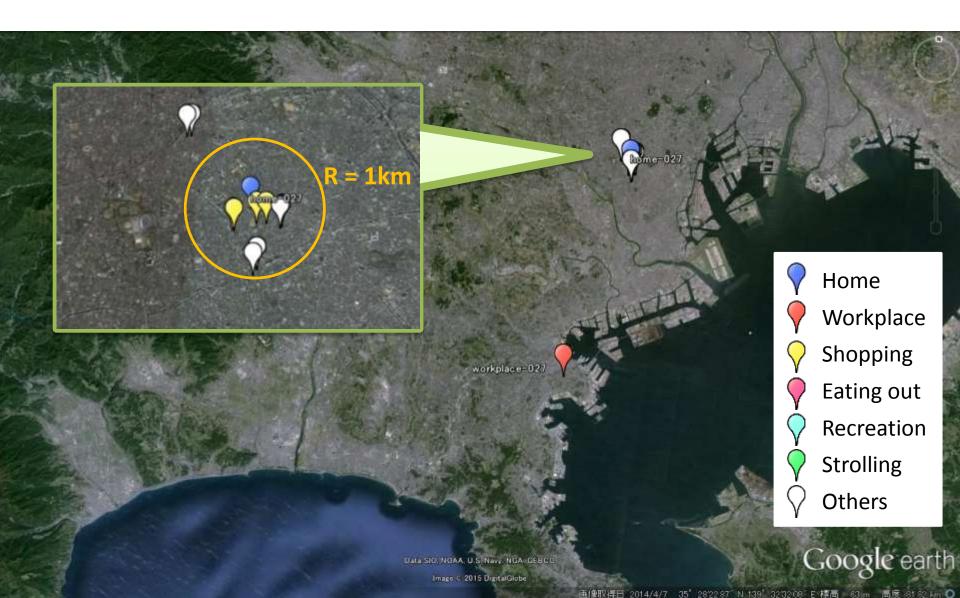
 Location of home, workplace and where to go may affect Yu-katsu activity.

✓ Visualized the location data to understand the trend of activity

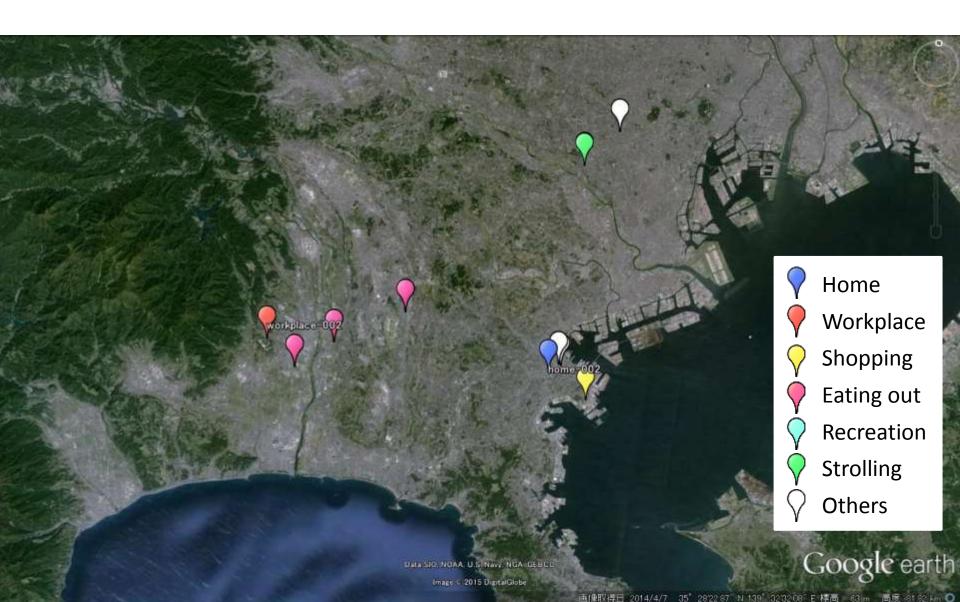
Activity Locations – Type Way-home



Activity Locations – Type Nearby



Activity Locations – Type ???



About Location

- Location of the places show some trend.
- Only the place of Yu-katsu activity was investigated. Surrounding environment, such as city or rural area, was ignored.
- We need to pay attention to the surrounding environment of each place.
 - Downtown or not
 - Access availability, Land price
- The factor of location could improve our model.

Proposal

Average Closing Time should be earlier.

 On Friday and Saturday, many people already do Yu-katsu. If closing time on other days become earlier, more Yu-katsu activities would be done.